**SCRUM WORKSHEET TEAM #: 24 WEEK: 3**

**Wednesday:**

Member #1: Alex Zielinski

Status: To implement sounds to specific grid behaviours and character behaviours.

Member #2: Aing Ragunathan

Status: Researched animations and fading effects in unity.

Member #3: Manu Bhangu

Status: Added in player that moves around from tile to tile on the grid

Member #4: Jay Coughlan

Status: Worked on implementing code and helping other team members.

Member #5: Ivelin Ivanov

Status: Assisting in code implementation and working on the level reset.